

SIMON SUNDSTRÖM

Game Designer Student

DETAILS

PHONE

0761969677

EMAIL

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LINKS

[Portfolio](#)

[Linkedin](#)

SKILLS

Unreal Engine

Unity

Perforce

GitHub

C#

Figma

Miro

Microsoft Excel

LANGUAGES

Swedish

English

PROFILE

I'm an ambitious level designer that is currently studying game design at Future Games. Together with some classmates from Stockholm University I founded the company Eight Lives and we recently released the game Sneaky Kitten on Steam! My dream is to work full time as a game developer in an inspiring environment with nice colleagues.

EMPLOYMENT HISTORY

Game Designer, Eight Lives AB

Stockholm

Jun 2020 — Jan 2022

I was responsible for the GDD, designing the gameplay and systems, coming up with the concept, play testing, delegating work to the other designers. I also helped with the programming in general, with most focus on programming an AI system for the enemy.

EDUCATION

Graduate Degree, Future Games

Stockholm

Feb 2021 — Mar 2023

I'm currently a game design student at Future Games.

Bachelor of Science, Stockholm University

Stockholm

2017 — Sep 2020

Main Field of Study: Computer and Systems Sciences

Specialization: Computer Game Development